

Computing with Constructible Sets

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Joint work with
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Outline

- Constructible set and removing redundancy
- Difference: $(A, B) \mapsto A \setminus B$
- PairRefine: $(A, B) \mapsto (A \setminus B, A \cap B, B \setminus A)$
- MPD: C (with redundancy) $\mapsto C$ (without redundancy)
- SMPD:
$$\begin{array}{ccc} C = \bigcup C_i & \mapsto & C = \bigcup D_j \\ \text{(with redundancy)} & & \text{(without redundancy} \\ & & \text{and the } D_j\text{'s refine the } C_i\text{'s)} \end{array}$$
- Complexity Analysis
- Experimental comparison (different algorithms for SMPD)

What is a Constructible Set?

Definition (Constructible Set)

A *constructible set* of $\overline{\mathbb{K}}^n$ is a finite union

$$(A_1 \setminus B_1) \cup \cdots \cup (A_e \setminus B_e)$$

where A_i 's and B_i 's are algebraic varieties in $\overline{\mathbb{K}}^n$.

Definition (Regular System)

A pair $[T, h]$ is a *regular system* if T is a regular chain, and $h \in \mathbb{K}[X]$ is regular with respect to $\text{sat}(T)$. The zero set $Z(T, h)$ given by $[T, h]$ is $W(T) \setminus V(h)$.

Example (Regular Systems)

$$\text{(Yes)} \begin{cases} ax^2 + bx + c = 0 \\ a(b^2 - 4ac) \neq 0 \end{cases} \quad \text{(No)} \begin{cases} x^2 - 2xy + t = 0 \\ y^2 - t = 0 \\ x - y \neq 0 \end{cases}$$

Representation of Constructible Sets

Example (Constructible Set)

For what value of a, b, c , does the equation

$$ax^2 + bx + c = 0$$

have solutions over \mathbb{C} ?

- when a is not zero; $rs_1 = [a \neq 0]$
- when a is zero but b is not; $rs_2 = [a = 0, b \neq 0]$
- when a, b, c are all zero. $rs_3 = [a = 0, b = 0, c = 0]$

$cs = \{rs_1, rs_2, rs_3\}$ describes the answer.

Another Example

- **Example:** given two elliptic curves in the complex plane of coordinates (x, y) : $g_1(x, y) = 0$ and $g_2(x, y) = 0$, where

$$\begin{aligned}g_1(x, y) &= x^3 + a_1x - y^2 + 1, \\g_2(x, y) &= x^3 + a_2x - y^2 + 1\end{aligned}$$

In invariant theory, a classical question is whether there exists a **linear fractional map** from the first curve to the second one:

$$f : (x, y) \mapsto \left(\frac{Ax + By + C}{Gx + Hy + K}, \frac{Dx + Ey + F}{Gx + Hy + K} \right)$$

Another Example

- This problem can be turned into a **parametric system**:

$$g_1(x, y) - (Gx + Hy + K)^3 g_2(f(x, y)) = 0.$$

$$\left\{ \begin{array}{l} 1 - K^3 \\ -a_2 AK^2 + a_1 - 3GK^2 \\ -3HK^2 - a_2 BK^2 \\ GD^2 - a_2 G^2A - A^3 - G^3 + 1 \\ -3H^2K + E^2K - 1 - 2a_2 BHK \\ -3G^2K - 2a_2 GAK + D^2K \\ GE^2 - 2a_2 GBH - a_2 AH^2 - 3AB^2 - 3GH^2 + 2DEH \\ E^2H - H^3 - a_2 BH^2 - B^3 \\ D^2H - 3G^2H + 2GDE - 2a_2 GAH - 3A^2B - a_2 G^2B \\ -3GHK - a_2 AHK - a_2 GBK + DEK \end{array} \right. \begin{array}{l} = 0 \\ = 0 \\ = 0 \\ = 0 \\ = 0 \\ = 0 \\ = 0 \\ = 0 \\ = 0 \\ = 0 \end{array}$$

- For which parameter values of a_1 , a_2 does this system have solutions?

Another Example

- The output produced by the command `ComprehensiveTriangularize` of the module `ParametricSystemTools` consists of 11 regular chains $[T_1, \dots, T_{11}]$ and 3 constructible sets C_1, C_2 and C_3 .

$$C_1 : a_1^3 = a_2^3 = 9$$

$$C_2 : a_1 = a_2 = 0$$

$$C_3 : a_1^3 = a_2^3, a_2 \neq 0, a_2^3 \neq 9.$$

- The union of C_1, C_2, C_3 is the answer to our question: for which parameter values does the input system have solutions?

Redundancy in Computing with Constructible Sets

- Redundancy in a single constructible set
 - Two regular systems have a common part.
 - Remove redundancy: make regular systems pairwise disjoint (MPD)
- Redundancy in a list of constructible sets
 - Some zeroes appear in more than one constructible sets.
- Building block: compute the difference of two regular systems.

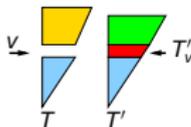
Sketch of **Difference** Algorithm to compute $V(T) \setminus V(T')$ by exploiting the triangular structure level by level.

Case 1:



$\langle T \rangle = \langle T' \rangle$, Easy!

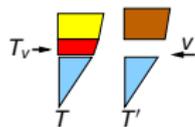
Case 2:



Output $[T, T'_v]$ and

Difference($V(T_v) \cap V(T'_v), V(T')$);

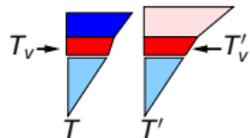
Case 3:



Output Difference

($T, V(T_v) \cap V(T')$);

Case 4:



• $g = \text{GCD}(T_v, T'_v, T_{<v})$; • $g \in \mathbb{K} \Rightarrow \text{Output } [T, 1]$;

• $\text{mvar}(g) < v \Rightarrow \text{Output } [T, g]$,

Difference($V(g) \cap V(T), T'$);

• Output Difference($T_{<v} \cup \{g\} \cup T_{>v}, T'$);

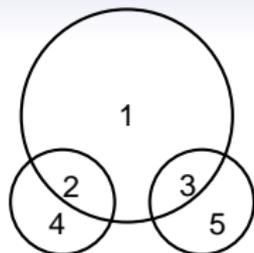
• Output Difference($T_{<v} \cup \{T_v/g\} \cup T_{>v}, T'$);

Algorithm 2 MPD

Input: a list L of regular systems

Output: a pairwise disjoint representation of L

```
1:  $n \leftarrow |L|$ 
2: if  $n < 2$  then
3:   return  $L$ 
4: else
5:    $d \leftarrow L[n]$ 
6:    $L^* \leftarrow \text{MPD}(L[1, \dots, n-1])$ 
7:   for  $\ell' \in L^*$  do
8:      $d \leftarrow \text{Difference}(d, \ell')$ 
9:   end for
10:  return  $d \cup L^*$ 
11: end if
```



$$A = \{1, 2, 3\},$$

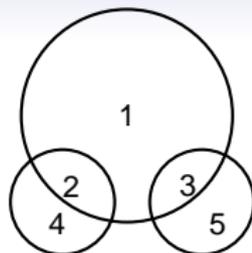
$$B = \boxed{\{2,4\}}, C = \boxed{\{3,5\}}.$$

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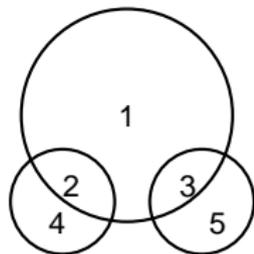
$$A = A \setminus B = \{1, 3\}$$

Algorithm 2 MPD

Input: a list L of monic square-free zero-dimensional regular chains

Output: a pairwise disjoint representation of L

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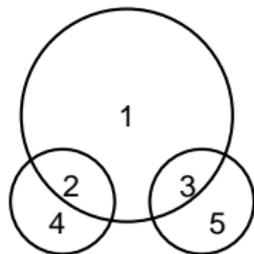
$$A = A \setminus C = \boxed{\{1\}}$$

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$$A = \{1, 2, 3\},$$

$$B = \boxed{\{2, 4\}}, C = \boxed{\{3, 5\}}.$$

$$A = A \setminus B = \{1, 3\}$$

$$A = A \setminus C = \boxed{\{1\}}$$

$$\text{MPD}(A, B, C) = \{1\}, \{2, 4\}, \{3, 5\}$$

RCPairRefine

In dimension 0, we can do better.

- **RCPairRefine** performs Difference in a simple case.
- Compute two-side differences and intersection **in one pass**.

Example

$\text{RCPairRefine}([x = 0, y(y + 1) = 0], [x = 0, y(y + 2) = 0])$

outputs

$$\underbrace{[x = 0, y + 1 = 0]}_{\text{difference}}$$

$$\underbrace{[x = 0, y = 0]}_{\text{intersection}}$$

$$\underbrace{[x = 0, y + 2 = 0]}_{\text{difference}}$$

RCPairRefine Algorithm

Algorithm 1 RCPairRefine

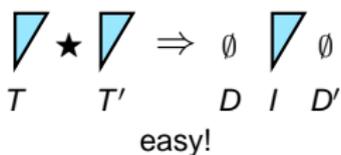
Input: two monic squarefree zero-dimensional regular chains
 T and T'

Output: three constructible sets
 D, I and D' , such that
 $V(T) \setminus V(T') = Z(D)$,
 $V(T) \cap V(T') = Z(I)$ and
 $V(T') \setminus V(T) = Z(D')$

```
1: if  $T = T'$  then
2:   return  $\emptyset, [T], \emptyset$ 
3: else
4:    $D \leftarrow \emptyset; I \leftarrow \emptyset; D' \leftarrow \emptyset$ 
5:   Let  $v$  be the largest variable
   s.t.  $T_{<v} = T'_{<v}$ 
6:   for  $(g, G) \in \text{GCD}(T_v, T'_v, T_{<v})$  do
7:     if  $g \in \mathbb{K}$  or  $\text{mvar}(g) < v$  then
8:        $T_q \leftarrow G \cup \{T_v\} \cup T_{>v}$ ;
9:        $T'_q \leftarrow G \cup \{T'_v\} \cup T'_{>v}$ ;
10:       $D \leftarrow D \cup T_q$ ;
11:       $D' \leftarrow D' \cup T'_q$ ;
12:     else
13:        $q \leftarrow \text{pquo}(T_v, g, G)$ ;
14:        $q' \leftarrow \text{pquo}(T'_v, g, G)$ ;
15:        $T_g \leftarrow G \cup \{g\} \cup T_{>v}$ ;
16:        $T'_g \leftarrow G \cup \{g\} \cup T'_{>v}$ 
17:       if  $\text{mvar}(q) = v$  then
18:          $T_q \leftarrow G \cup \{q\} \cup T_{>v}$ ;
19:          $D \leftarrow D \cup T_q$ 
20:       end if
21:       if  $\text{mvar}(q') = v$  then
22:          $T'_q \leftarrow G \cup \{q'\} \cup T'_{>v}$ ;
23:          $D' \leftarrow D' \cup T'_q$ 
24:       end if
25:        $W, J, W' \leftarrow \text{RCPairRefine}(T_g, T'_g)$ ;
26:        $D \leftarrow D \cup W$ ;
27:        $I \leftarrow I \cup J$ ;
28:        $D' \leftarrow D' \cup W'$ 
29:     end if
30:   end for
31:   return  $D, I, D'$ 
32: end if
```

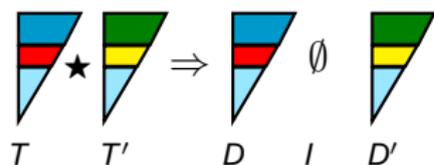
RCPairRefine Algorithm

Case 1: $T = T'$



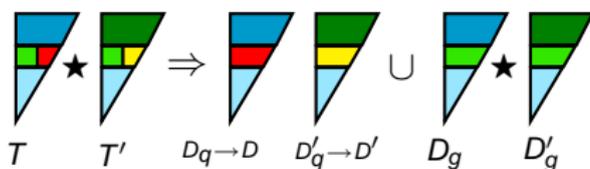
Case 2: $g = \text{GCD}(T_v, T'_v, T_{<v})$

$g \in \mathbb{K}$ or $\text{mvar}(g) < v$



Case 3:

$g = \text{GCD}(T_v, T'_v, T_{<v}); \text{mvar}(g) = v$



$$\begin{aligned} D &= T \setminus T' \\ I &= T \cap T' \\ D' &= T' \setminus T \end{aligned}$$

Irredundant Representation of a Family of Constructible Sets by *Symmetrically Make Pairwise Disjoint* (SMPD)

- Let $\mathcal{C} = \{C_1, \dots, C_m\}$ be a set of constructible sets.
- An **intersection-free basis** of \mathcal{C} : $\mathcal{D} = \{D_1, \dots, D_n\}$ satisfies
 - (1) $D_i \cap D_j = \emptyset$ for $1 \leq i \neq j \leq n$,
 - (2) each C_i can be uniquely written as a union of some D_j 's.
- **CSPairRefine** = $\text{SMPD}(C_1, C_2) = C_1 \setminus C_2, C_1 \cap C_2, C_2 \setminus C_1$
- Based on RCPairRefine, **CSPairRefine** can be deduced naturally.

Example

$\text{SMPD}(\{[x = 0]\}, \{[y = 0]\})$ outputs:

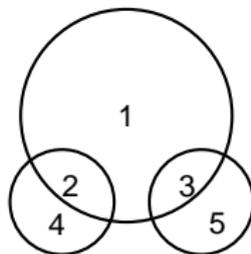
$\{[x = 0, y \neq 0]\}, \{[x = 0, y = 0]\}, \{[x \neq 0, y = 0]\}$

Algorithm 3 BachSMPD

Input: a list L of constructible sets
with each consisting of a
family of monic squarefree
zero-dimensional regular chains

Output: an intersection-free basis of L

```
1:  $n \leftarrow |L|$ 
2: if  $n < 2$  then
3:   return  $L$ 
4: else
5:    $I \leftarrow \emptyset; D' \leftarrow \emptyset; d \leftarrow L[n]$ 
6:    $L^* \leftarrow \text{BachSMPD}(L[1, \dots, n-1])$ 
7:   for  $l' \in L^*$  do
8:      $d, i, d' \leftarrow \text{CSPairRefine}(d, l')$ 
9:      $I \leftarrow I \cup i; D' \leftarrow D' \cup d'$ 
10:  end for
11:  return  $\{d\} \cup I \cup D'$ 
12: end if
```



$$A = \{1, 2, 3\},$$

$$B = \{2, 4\},$$

$$C = \{3, 5\}.$$

$$A \star B = \{1, 3\}, \{2\}, \{4\}$$

$$d \star C = \{1\}, \{3\}, \{5\}$$

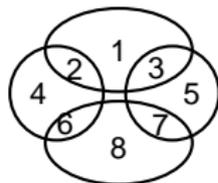
$$\text{SMPD}(A, B, C) = \\ \{1\}, \{2\}, \{4\}, \{3\}, \{5\}$$

Algorithm 4 DCSMPD

```
1:  $n \leftarrow |L|$ 
2: if  $n < 2$  then
3:   return  $L$ 
4: else
5:    $z \leftarrow \lfloor n/2 \rfloor$ 
6:    $L_1 \leftarrow \text{DCSMPD}(L[1, \dots, z])$ 
7:    $L_2 \leftarrow \text{DCSMPD}(L[z + 1, \dots, n])$ 
8:   for  $j$  in  $1..|L_1|$  do
9:     for  $k$  in  $1..|L_2|$  do
10:       $L_1[j], i, L_2[k] \leftarrow$   

        $\text{CSPairRefine}(L_1[j], L_2[k])$ 
11:       $I \leftarrow I \cup i$ 
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Merge: Line 8-line 13

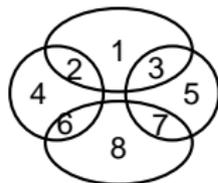


$A = \{2, 4, 6\}$, $B = \{3, 5, 7\}$,
 $C = \{1, 2, 3\}$, $D = \{6, 7, 8\}$.

Algorithm 4 DCSMPD

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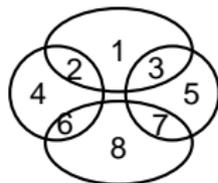
$A \star C = \{4, 6\}$, $\boxed{\{2\}}$, $\{1, 3\}$

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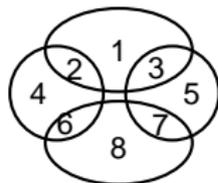
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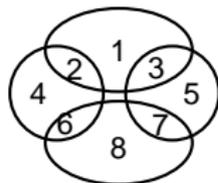
$$B \star C = \{5, 7\}, \boxed{\{3\}}, \boxed{\{1\}}$$

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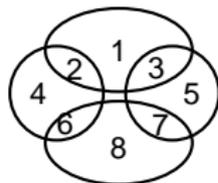
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$$B \star C = \{5, 7\}, \boxed{\{3\}}, \boxed{\{1\}}$$

$$B \star D = \boxed{\{5\}}, \boxed{\{7\}}, \boxed{\{8\}}$$

$$\text{SMPD}(A, B, C) = \{1\}, \{2\}, \\ \{3\}, \{4\}, \{5\}, \{6\}, \{7\}, \{8\}$$

Complexity Analysis

- The main cost comes from **GCD computation modulo regular chains**.
- By means of evaluation/interpolation techniques, these GCDs can be performed modulo 0-dim regular chains.
- Let $T = [T_1, \dots, T_n]$ be a squarefree regular chain in $\mathbb{K}[X_1 < \dots < X_n]$.
- $\mathbb{K}(T) := \mathbb{K}[X_1, \dots, X_n]/\langle T \rangle$ is a **direct product of fields (DPF)**.
- Let $\deg_i T := \deg(T_i, X_i)$, for $1 \leq i \leq n$, and \deg_T be their product.

Complexity Analysis

- For practical purpose, we rely on **classical** i.e. quadratic algorithms.
- We adapt the **extended Euclidean algorithm** for polynomials with coefficients in \mathbb{K} to $\mathbb{K}(T)$.
- Recall an extended GCD of f_1 and f_2 in $\mathbb{K}[x]$ with degrees $d_1 \geq d_2$, can be computed in $O(d_1 d_2)$ operations in \mathbb{K} .

Complexity Analysis

- What is different in $\mathbb{K}(T)$ for EEA?

In a Euclidean division step i , to do

$$r_{i-1} \text{ rem } r_i \text{ mod } T,$$

we need first to get the inverse u_i of $lc(r_i)$ s.t.

$$u_i \times lc(r_i) = 1 \text{ mod } T,$$

which is called a **quasi-inverse**.

Let X_k be the main variable of $lc(r_i)$. We need to compute

$$\text{GCD}(lc(r_i), T_{x_k}) \text{ mod } T_{<x_k}$$

Complexity Analysis

- In case of a **zero-divisor**, T splits into a family of T^1, \dots, T^m . Then **computation splits** into m branches.
- All the elements then need to project to each branch. To perform this projection efficiently, each family of

$$T_{x_j}^1, \dots, T_{x_j}^m \text{ for } 1 \leq j \leq m$$

should be **pair-wise coprime**, which is called a *non-critical* triangular decomposition.

- Thus **GCD-free basis** computation modulo regular chains is needed. We extend Bach's **augment refinement method** to $\mathbb{K}(T)$ for this.

Complexity Analysis

- Following the **inductive process** applied in “On the complexity of D5 principle”, we obtain an arithmetic time for regular chains based on classical algorithms.
- Recall that an arithmetic time $T \mapsto A_n(\deg_1 T, \dots, \deg_n T)$ is an asymptotic upper bound for the cost of basic polynomial arithmetic operations in $\mathbb{K}(T)$ (counted in \mathbb{K}), i.e. $+$, $*$, quasi-inverse, projection and computation of non-critical decompositions.

An Arithmetic Time for Regular Chain based on Classical Algorithms

Theorem (An arithmetic time for regular chain)

There exists a constant C such that, writing

$$A_n(d_1, \dots, d_n) = C^n (d_1 \times \dots \times d_n)^2,$$

the function $T \mapsto A_n(\deg_1 T, \dots, \deg_n T)$ is an arithmetic time for regular chain T in n variables, for all n .

Basic Complexity Result

- An **extended GCD** of f_1 and f_2 in $\mathbb{K}(T)[y]$ with degrees $d_1 \geq d_2$ can be computed in $O(d_1 d_2 A_n(T))$ operations in \mathbb{K} .
- For a family of monic squarefree polynomials $F = \{f_1, \dots, f_m\}$ in $\mathbb{K}(T)[y]$ with degrees d_1, \dots, d_m , we can extend the augment refinement method to compute a **GCD-free basis of F modulo T** in $O(\sum_{1 \leq i < j \leq m} (d_i d_j) A_n(T))$ operations in \mathbb{K} .
- With $\deg(T) = d$ and $\deg(T') = d'$, **RCPairRefine** or **Difference(T, T')** costs $O(C^{n-1} d d')$ operations in \mathbb{K} .

Main Complexity Result

Assume all regular chains are monic and squarefree in dimension zero.

Theorem (Complexity of MPD)

Let $L = \{U_1, \dots, U_m\}$ be a set of regular chains and the degree of U_i be d_i for $1 \leq i \leq m$. Then a pairwise disjoint representation of L can be computed in $O(C^{n-1} \sum_{1 \leq i < j \leq m} d_i d_j)$ operations in \mathbb{K} .

Remark

Consider the case when $d_i = d_j = d$, then MPD can be computed in $O(C^{n-1} (md)^2)$ operations.

Main Complexity Result

Theorem (Complexity of SMPD)

Given a set $L = \{C_1, \dots, C_m\}$ of constructible sets, each of which is given by some pairwise disjoint regular chains. Let D_i be the number of points in C_i for $1 \leq i \leq m$. An intersection-free basis of L can be computed in $O(C^{n-1} \sum_{1 \leq i < j \leq m} D_i D_j)$ operations in \mathbb{K} .

Remark

A special case is when $D_i = D_j = D$, then the number of operations needed to compute an SMPD is bounded by $O(C^{n-1} (mD)^2)$.

An Experimental Comparison

- OldSMPD:
 - the defining regular systems of each constructible set are made (symmetrically) pairwise disjoint;
 - the set theoretical differences and the intersections are computed separately.
- BachSMPD
- DCSMPD: combining a divide-and-conquer approach with the augment refinement method for the operation SMPD.

Timing(s) of 15 Examples Computed by 3 SMPD Algorithms

Sys	OldSMPD	BachSMPD	DCSMPD
1	12.302	3.494	0.786
2	0.303	0.103	0.062
3	1.123	0.259	0.271
4	2.407	1.184	0.703
5	0.574	0.091	0.159
6	0.548	0.293	0.300
7	0.733	0.444	0.211
8	3.430	0.584	0.633
9	25.413	8.292	9.530
10	1097.291	82.468	122.575
11	11.828	0.930	0.985
12	54.197	1.934	1.778
13	0.530	0.047	0.064
14	27.180	13.705	4.626
15	–	1838.927	592.554

An Experimental Comparison

- **Improved OldSMPD**: extending the RCPairRefine algorithm to positive dimension and manages to compute the difference and the intersection in one pass
- **BachSMPD + MPD** and **DCSMPD + MPD**: cleaning each constructible set after SMPD.

Timing(s) of 15 Examples Computed by 3 SMPD Algorithms

Sys	OldSMPD(improved)	BachSMPD(+MPD)	DCSMPD+MPD
1	3.949	3.766	0.914
2	0.118	0.103	0.062
3	0.271	0.259	0.271
4	1.442	1.449	0.927
5	0.116	0.100	0.173
6	0.257	0.300	0.290
7	0.460	0.444	0.211
8	0.607	0.584	0.633
9	9.291	8.347	9.592
10	95.690	82.795	125.286
11	0.912	0.930	1.784
12	12.330	1.934	2.900
13	0.065	0.047	0.065
14	16.792	16.280	6.323
15	2272.550	1876.061	624.679

Conclusions

- We provide different algorithms for removing the redundancies and distinguished two cases:

MPD: *removal* of redundant components within a constructible set

SMPD: *removal with refinement* among a family of constructible sets.

- We rely on quadratic arithmetic motivated by practical concerns.
- We give a complexity analysis of these algorithms in dimension zero:
 - following the work of Bach, Driscoll and Shallit, we have obtained *essentially quadratic time complexity* based on classical (=quadratic) polynomial arithmetic.
 - the GCD of polynomials modulo a zero-dimensional regular chain can be done in *essentially quadratic time complexity* based on quadratic arithmetic.

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