

Assignment 1 Question 4

Part (a)

```
> EEA := proc(A,B)
  local r,s,t,k,q;
  r[0] := A;
  r[1] := B;
  s[0] := 1; s[1] := 0;
  t[0] := 0; t[1] := 1;
  printf("%6s %8s %8s %8s %8s \n","k","r[k]","q[k]","s[k]","t[k]");
  printf("%6d %8d %8s %8d %8d \n",0,r[0],"",s[0],t[0]);
  printf("%6d %8d %8s %8d %8d \n",1,r[1],"",s[1],t[1]);
  for k from 1 while r[k] <> 0 do
    q := iquo(r[k-1],r[k]);
    r[k+1] := r[k-1]-q*r[k];
    s[k+1] := s[k-1]-q*s[k];
    t[k+1] := t[k-1]-q*t[k];
    printf("%6d %8d %8d %8d %8d\n",k+1, r[k+1],q,s[k+1],t[k+1]);
  od; printf("\n");
  r[k-1],s[k-1],t[k-1];
end:
> EEA(99,28);
k      r[k]      q[k]      s[k]      t[k]
0      99              1          0
1      28              0          1
2      15          3          1         -3
3      13          1         -1          4
4       2          1          2         -7
5       1          6        -13         46
6       0          2         28        -99

                                1, -13, 46
```

Hence the $\gcd(m,u) = r_5 = 1$ and the inverse of u is $t_5 = 46$.

Part (b)

In Maple `mods(a,b)` returns the remainder in the symmetric representation

```
> seq( mods(a,8), a=0..7 );
0, 1, 2, 3, 4, -3, -2, -1
```

So if $a = b q + r$ and we know r we can compute $q = (a-r)/b$.

```
> EEA := proc(A,B)
  local r,s,t,k,q;
  r[0] := A;
  r[1] := B;
  s[0] := 1; s[1] := 0;
  t[0] := 0; t[1] := 1;
  printf("%6s %8s %8s %8s %8s \n","k","r[k]","q[k]","s[k]","t[k]");
```

```

printf("%6d %8d %8s %8d %8d \n",0,r[0],"",s[0],t[0]);
printf("%6d %8d %8s %8d %8d \n",1,r[1],"",s[1],t[1]);
for k from 1 while r[k] <> 0 do
    r[k+1] := mods(r[k-1],r[k]);
# Maple uses [-2,+3] for mods(x,6) and I asked you to use [-3,+2] so
I need to fix this
    if( r[k+1]=r[k]/2 ) then r[k+1] := -r[k+1] fi;
    q := iquo(r[k-1]-r[k+1],r[k]);
    s[k+1] := s[k-1]-q*s[k];
    t[k+1] := t[k-1]-q*t[k];
    printf("%6d %8d %8d %8d %8d\n",k+1,r[k+1],q,s[k+1],t[k+1]);
od;
printf("\n");
r[k-1],s[k-1],t[k-1];
end:
> EEA(99,28);

```

k	r[k]	q[k]	s[k]	t[k]
0	99		1	0
1	28		0	1
2	-13	4	1	-4
3	2	-2	2	-7
4	-1	-6	13	-46
5	0	-2	28	-99

-1, 13, -46

The inverse of u is $t_4 + m = -53 + 99 = 46$. The difference is that by using the symmetric remainder, the Euclidean algorithm takes fewer steps.