# MACM 401/MATH 801 Assignment 5, Spring 2019.

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Due Friday March 22nd at 4pm. Hand in to dropoff box 1a outside AQ 4100. Late Penalty: -20% for up to 72 hours late. Zero after that. For problems involving Maple calculations and Maple programming, you should submit a printout of a Maple worksheet of your Maple session.

## Question 1: Factorization in $\mathbb{Z}_p[x]$ (25 marks)

(a) Factor the following polynomials over  $\mathbb{Z}_{11}$  using the Cantor-Zassenhaus algorithm.

$$a_1 = x^4 + 8x^2 + 6x + 8,$$
  

$$a_2 = x^6 + 3x^5 - x^4 + 2x^3 - 3x + 3,$$
  

$$a_3 = x^8 + x^7 + x^6 + 2x^4 + 5x^3 + 2x^2 + 8.$$

Use Maple to do all polynomial arithmetic, that is, you can use the Gcd(...) mod p and Powmod(...) mod p commands etc., but not Factor(...) mod p.

(b) As an application, compute the square-roots of the integers a = 3, 5, 7 in the integers modulo p, if they exist, for  $p = 10^{20} + 129 = 1000000000000000000129$  by factoring the polynomial  $x^2 - a$  in  $\mathbb{Z}_p[x]$  using the probabilistic factoring algorithm. Show your working. You will have to use Powmod here.

For large p, what is the expected time complexity to factor  $x^2 - a$  in  $\mathbb{Z}_p[x]$  using this probabilistic method? Assume a multiplication in  $\mathbb{Z}_p$  costs  $O(\log^2 p)$ .

#### Question 2: Factorization in $\mathbb{Z}[x]$ (25 marks)

Factor the following polynomials in  $\mathbb{Z}[x]$ .

$$a_{1} = x^{10} - 6x^{4} + 3x^{2} + 13$$

$$a_{2} = 8x^{7} + 12x^{6} + 22x^{5} + 25x^{4} + 84x^{3} + 110x^{2} + 54x + 9$$

$$a_{3} = 9x^{7} + 6x^{6} - 12x^{5} + 14x^{4} + 15x^{3} + 2x^{2} - 3x + 14$$

$$a_{4} = x^{11} + 2x^{10} + 3x^{9} - 10x^{8} - x^{7} - 2x^{6} + 16x^{4} + 26x^{3} + 4x^{2} + 51x - 170$$

For each polynomial, first compute its square free factorization. You may use the Maple command gcd(...) to do this. Now factor each non-linear square-free factor as follows. Use the Maple command Factor(...) mod p to factor the square-free factors over  $\mathbb{Z}_p$  modulo the primes p = 13, 17, 19, 23. From this information, determine whether each polynomial is irreducible over  $\mathbb{Z}$  or not. If not irreducible, try to discover what the irreducible factors are by considering combinations of the modular factors and Chinese remaindering (if necessary) and trial division over  $\mathbb{Z}$ .

Using Chinese remaindering here is not efficient in general. Why?

Thus for the polynomial  $a_4$ , use Hensel lifting instead. That is, using a suitable prime of your choice from 13, 17, 19, 23, Hensel lift each factor mod p, then determine the irreducible factorization of  $a_4$  over  $\mathbb{Z}$ .

## Question 3: Cost of the linear *p*-adic Newton iteration (15 marks)

Let  $a \in \mathbb{Z}$  and  $u = \sqrt{a}$ . Suppose  $u \in \mathbb{Z}$ . The linear P-adic Newton iteration for computing u from  $u \mod p$  that we gave in class is based on the following linear p-adic update formula:

$$u_k = -\frac{\phi_p(f(u^{(k)})/p^k)}{f'(u_0)} \mod p.$$

where  $f(u) = a - u^2$ . A direct coding of this update formula for the  $\sqrt{\phantom{a}}$  problem in  $\mathbb{Z}$  led to the code below where I've modified the algorithm to stop if the error e < 0 instead of using a lifting bound B.

```
ZSQRT := proc(a,u0,p) local U,pk,k,e,uk,i;
u := mods(u0,p);
i := modp(1/(2*u0),p);
pk := p;
for k do
        e := a - u^2;
        if e = 0 then return(u); fi;
        if e < 0 then return(FAIL) fi;
        uk := mods( iquo(e,pk)*i, p );
        u := u + uk*pk;
        pk := p*pk;
        od;
end:
```

The running time of the algorithm is dominated by the squaring of **u** in **a** := **a** - **u**^2 and the long division of **u** by **pk** in iquo(e,**pk**). Assume the input *a* is of length *n* base *p* digits. At the beginning of iteration  $k, u = u^{(k)} = u_0 + u_1 p + ... + u_{k-1} p^{k-1}$  is an integer of length at most *k* base *p* digits. Thus squaring **u** costs  $O(k^2)$  (assuming classical integer arithmetic). In the division of **e** by  $\mathbf{pk} = p^k$ , **e** will be an integer of length *n* base *p* digits. Assuming classical integer long division is used, this division costs O((n - k + 1)k). Since the loop will run k = 1, 2, ..., n/2 for the  $\sqrt{p}$  problem the total cost of the algorithm is dominated by  $\sum_{k=1}^{n/2} (k^2 + (n - k + 1)k) \in O(n^3)$ .

Redesign the algorithm so that the overall time complexity is  $O(n^2)$  assuming classical integer arithmetic. Prove that your algorithm is  $O(n^2)$ . Now implement your algorithm in Maple and verify that it works correctly and that the running time is  $O(n^2)$ . Use the prime p = 9973.

Hint 1:  $e = a - (u^{(k)})^2 = a - (u^{(k-1)} + u_{k-1}p^{k-1})^2 = (a - (u^{(k-1)})^2) - 2u^{k-1}u_{k-1}p^{k-1} - u_{k-1}^2p^{2k-2}$ . Notice that  $a - (u^{(k-1)})^2$  is the error that was computed in the previous iteration. Hint 2: We showed that the algorithm for computing the *p*-adic (base *p*) representation of an integer is  $O(n^2)$ . Notice that it does not divide by  $p^k$ , rather, it divides by *p* each time round the loop.

## Question 4 (15 marks): Symbolic Integration

Implement a Maple procedure INT (you may use Int if you prefer) that evaluates antiderivatives  $\int f(x) dx$ . For a constant c and positive integer n your Maple procedure should apply

$$\int c \, dx = cx.$$

$$\int cf(x) \, dx \to c \int f(x) \, dx.$$

$$\int f(x) + g(x) \, dx \to \int f(x) \, dx + \int g(x) \, dx.$$
For  $c \neq 1$   $\int x^c \, dx = \frac{1}{c+1} x^{c+1}.$ 

$$\int x^{-1} \, dx = \ln x.$$

$$\int e^x \, dx = e^x \quad \text{and} \quad \int \ln x \, dx = x \ln x - x.$$

$$\int x^n e^x \, dx \to x^n e^x - \int n x^{n-1} e^x \, dx.$$

$$\int x^n \ln x \, dx \quad \text{by parts.}$$

You may ignore the constant of integration. NOTE:  $e^x$  in Maple is exp(x), i.e. it's a function not a power. HINT: use the diff command for differentiation to determine if a Maple expression is a constant wrt x. Test your program on the following.

```
> INT( x<sup>2</sup> + 2*x + 1, x );
> INT( x<sup>(-1)</sup> + 2*x<sup>(-2)</sup> + 3*x<sup>(-1/2)</sup>, x );
> INT( exp(x) + ln(x) + sin(x), x );
> INT( 2*f(x) + 3*y*x/2 + 3*ln(2), x );
> INT( x<sup>2</sup>*exp(x) + 2*x*exp(x), x );
> INT( 2*exp(-x) + ln(2*x+1), x );
> INT( 4*x<sup>3</sup>*ln(x) + 3*x<sup>2</sup>*ln(x), x );
```

## Question 5: 10 marks

Below is some code for the FFT for Assignment 3. The code takes as input an array A and assumes it is indexed from 0..n-1. It allocates two temporary arrays B and C of size n/2 and it overwrites the input A with the output (the input is destroyed).

```
unprotect(FFT);
FFT := proc(n,A,p,w) local n2,B,C,i,wi,T;
   if n=1 then return; fi;
   n2 := n/2;
   B := Array(0..n2-1);
   C := Array(0..n2-1);
   for i from 0 to n2-1 do
       B[i] := A[2*i]:
       C[i] := A[2*i+1];
   od;
   FFT(n2,B,p,w^2 \mod p);
   FFT(n2,C,p,w<sup>2</sup> mod p);
   wi := 1;
   for i from 0 to n2-1 do
       T := wi * C[i] \mod p;
       A[i] := B[i] + T \mod p;
       A[n2+i] := B[i] - T \mod p;
       wi := w*wi mod p;
   od;
   return;
end:
```

- (a) Many of you wrote code which allocates temporary arrays like this. Maple deallocates unused temporary arrays when it does a garbage collection. Allocating and deallocating arrays is not free. It takes time. Let us count the number of arrays allocated. Let A(n) be the number of arrays allocated. Write down a recurrence for the A(n) and initial value and solve it by hand.
- (b) How much space is allocated by all these temporary arrays? Let S(n) be the number of words of storage allocated by all the temporary arrays. Assuming an array of size n uses n+c words of storage where the constant c is the number of words to store the size of the array and any other information that Maple needs, and n is for the n entries (integers) in the array. Write down a recurrence relation for S(n) and solve it using Maple's rsolve command.

It is possible to redesign the algorithm so that it only needs only one temporary array T of size n. The idea is pass T as an input to the FFT procedure. One can then use the first half of T for the B array and the second half of T for the C array. Then, in the two recursive calls to the FFT, one can use the input array A as temporary space.