

Optimal scattering of 3 points into the unit square.

```
> x[1],y[1] := (0,0); y[2] := 1; x[3] := 1;
      x1, y1 := 0, 0
      y2 := 1
      x3 := 1
```

(1)

```
> eqns := {(1-y[3])^2+(1-x[2])^2=m^2, y[3]^2+1=m^2, x[2]^2+1=m^2};
      eqns:= {x22+1 = m2, y32+1 = m2, (1-y3)2 + (1-x2)2 = m2}
```

(2)

```
> F := [seq( lhs(e)-rhs(e), e=eqns ) ];
      F:= [x22+1 - m2, y32+1 - m2, (1-y3)2 + (1-x2)2 - m2]
```

(3)

```
> G := Groebner[Basis]( F, plex(x[2],y[3],m) );
      G:= [16 m2 - 16 m4 + m6, -m4 + 4 m2 y3, y32 + 1 - m2, -m2 + 2 y3 + 2 x2]
```

(4)

```
> M := G[1];
      M:= 16 m2 - 16 m4 + m6
```

(5)

```
> factor(M);
      m2 (16 - 16 m2 + m4)
```

(6)

```
> fsolve(M=0,m);
-3.86370330515627, -1.03527618041008, 0., 0., 1.03527618041008,
3.86370330515627
```

(7)

```
> solutions := solve( m^4-16*m^2+16, m );
      solutions:= √6 - √2, -√6 + √2, √6 + √2, -√6 - √2
```

(8)

```
> evalf(solutions);
1.035276181, -1.035276181, 3.863703305, -3.863703305
```

(9)

```
> eval(eqns,m=0);
{x22+1 = 0, y32+1 = 0, (1-y3)2 + (1-x2)2 = 0}
```

(10)

The solutions for m=0 are complex. Let's discard those

```
> Groebner[Basis]([op(F), 1-m*z], plex(x[2],y[3],z,m));
[16 - 16 m2 + m4, -16 m + m3 + 16 z, -m2 + 4 y3, -m2 + 4 x2]
```

(11)

Since we're only interested in computing m, this is the more efficient variable ordering to use to do that, i.e., compute $I \cap \mathbf{Q}[m]$.

```
> Groebner[Basis]([op(F), 1-m*z], lexdeg([x[2],y[3],z],[m]));
[16 - 16 m2 + m4, -16 m + m3 + 16 z, -m2 + 4 y3, -m2 + 4 x2]
```

(12)

Optimal scattering of 6 points into the unit square.

```
> restart;
> eqns := {x[6]=1/2, x[6]^2+y[6]^2=m^2,
           x[4]=1/2, x[4]^2+(1-y[3])^2=m^2,
           x[6]^2+(y[3]-y[6])^2=m^2};
eqns:= {x4 = 1/2, x6 = 1/2, x4^2 + (1 - y3)^2 = m^2, x6^2 + y6^2 = m^2, x6^2 + (y3 - y6)^2 = m^2} (13)
```

```
> F := [seq( lhs(e)-rhs(e), e=eqns )];
F:= [x4 - 1/2, x6 - 1/2, x4^2 + (1 - y3)^2 - m^2, x6^2 + y6^2 - m^2, x6^2 + (y3 - y6)^2 - m^2] (14)
```

```
> G := Groebner[Basis]( [op(F)], lexdeg([x[6],y[6],x[4],y[3]], [m]));
G:= [144 m^4 + 65 - 232 m^2, 12 y3 m^2 + 10 - 8 m^2 - 15 y3, 2 x4 - 1, 12 y6 m^2 + 5 - 4 m^2
     - 15 y6, 2 x6 - 1, 4 y3^2 + 5 - 4 m^2 - 8 y3, 8 y3 y6 + 5 - 4 m^2 - 8 y3, 4 y6^2 + 1 - 4 m^2] (15)
```

```
> factor(G[1]);
(-5 + 4 m^2) (36 m^2 - 13) (16)
```

```
> fsolve(4*m^2-5,m);
-1.118033989, 1.118033989 (17)
```

```
> fsolve(36*m^2-13,m);
-0.6009252126, 0.6009252126 (18)
```

There seem to be two possibilities. If you look at the picture you might see that m cannot be $+1.1$ and hence it must be 0.60 . But, let's consider each case separately.

```
> G1 := Groebner[Basis]( [op(F), 36*m^2-13],
                        lexdeg([x[6],y[6],x[4],y[3]], [m]));
G1:= [36 m^2 - 13, 3 y3 - 2, 2 x4 - 1, 3 y6 - 1, 2 x6 - 1] (19)
```

```
> G2 := Groebner[Basis]( [op(F), 4*m^2-5, y[3]],
                        lexdeg([x[6],y[6],x[4],y[3]], [m]));
G2:= [-5 + 4 m^2, y3, 2 x4 - 1, 2 x6 - 1, y6^2 - 1] (20)
```

The case $4 m^2 - 5$ leads to $y_3 = 0$ and $y_6 = 1$ so the other case must be the right one. Why did we get this case anyway? Because there is no restriction on circle 3 not being on top of circle 2. One way to eliminate this case is

```
> G1 := Groebner[Basis]( [op(F), 1-(1-y[6])*y[3]*z],
                        lexdeg([x[6],y[6],x[4],y[3],z], [m]));
G1:= [36 m^2 - 13, 4 z - 9, 3 y3 - 2, 2 x4 - 1, 3 y6 - 1, 2 x6 - 1] (21)
```

The other case $36 m^2 = 13$.

```
> solve(G1[1],m);
1/6 sqrt(13), -1/6 sqrt(13) (22)
```

```
> _EnvExplicit := true: solve( {op(G1),m=sqrt(13)/6} ); (23)
```

$$\left[\left\{ m = \frac{1}{6} \sqrt{13}, z = \frac{9}{4}, x_4 = \frac{1}{2}, x_6 = \frac{1}{2}, y_3 = \frac{2}{3}, y_6 = \frac{1}{3} \right\} \right. \quad (23)$$