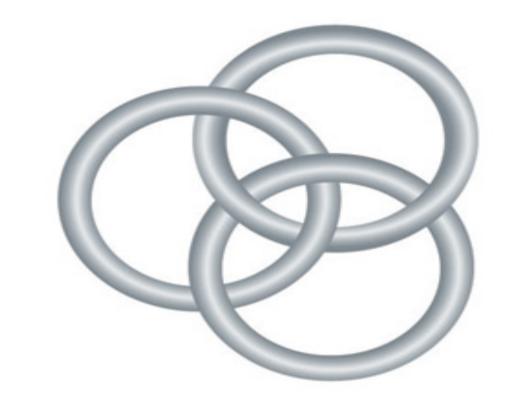


Efficient Computational Methods for Water Waves via Boundary **Integral Methods**

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Introduction & Purpose

- Surface waves have interested a considerable number of mathematicians for many centuries and still intrigue us today.
- A lot has been done to study this nonlinear problem, yet not all is known.
- We need to understand the underlying mechanisms that influence them.
- Why? They are everywhere: sloping waves in the beaches, flood waves in rivers, free oscillations in lakes and harbors, fronts in the atmosphere, tsunami waves, to mention just a few.
- Computational Fluid Dynamicists have been recently investigating the myriad of challenging problems that come up from a new point of view.
- Why Water Waves? It is an interesting representative of the Free Boundary Problems and quite challenging on itself



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Free Boundary Problems in Fluid Dynamics

 $\Gamma(t)$

They arise when the dynamics of:

- The boundary of a fluid
- A boundary between two fluids
- A boundary within the fluid itself

Examples of Free Boundary Problems

- Inertial Flows Kelvin-Helmholtz instability with surface tension (fig. 1 – from H. Ceniceros' website) - Rayleigh-Taylor instability
- Capillary Waves (will see this one later) - Axisymmetric Flow
- Stokes' Flow Bubbles and drops in viscous flow.

- Pattern Formation/ Selection (fig. 2) Surface Tension driven Singularity Formation

- Taylor-Saffman Instability (*fig. 2 – from M. Shelley's website*)

• Hele - Shaw Flows

- Axisymmetric Porous Flow

Materials' Science

Why are these problems interesting and difficult?

- Flows in the domain Ω are non-local, e.g. the continuity equation $\nabla \bullet u = 0$ is a global constraint on the flow.
- The flow domain $\Omega(t)$ is time-dependent, and so is the boundary $\Gamma(t)$ and can become very ramified and even singular.
- Surface stresses can be complicated by nonlinear dependencies on the

Equations and Boundary Conditions

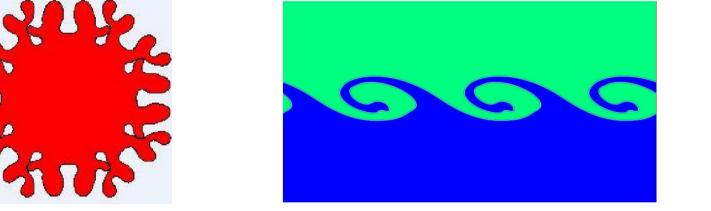
- For this derivation, consider the motion Fluid 2: ρ2, u2, p2 of a general 2-fluid flow in 2-D which is: Γ(t) Incompressible - Irrotational - Inviscid - Has Infinite Depth.
 - Fluid 1: p1, u1, p1

Navier-Stokes Equations: **Boundary Conditions:**

must be simultaneously determined with the dynamics of the fluid.

The boundary Γ changes in time, as well as the fluid domain Ω

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geometry (e.g. the surface tension is dependent on the curvature.

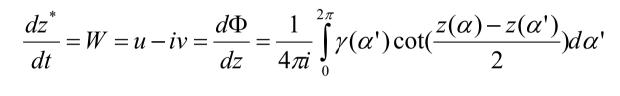
 $\frac{\partial u_i}{\partial t} + (u_i \bullet \nabla) u_i = -\frac{1}{\rho} \nabla p_i - g \vec{j}$ $[u]_{\Gamma} \bullet n = 0$ Kinematic Condition

 $\nabla \bullet u_i = 0$

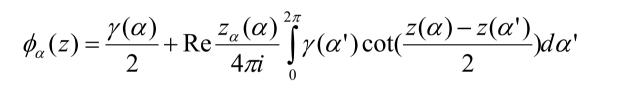
 $[p]_{\Gamma} = \tau \kappa$ Laplace-Young Condition

The Variables & Equations in the Boundary **Integral Formulation**

Interface position: $z(\alpha,t) = x(\alpha,t)+iy(\alpha,t)$ Complex Velocity: $W(\alpha,t) = u(\alpha,t)$ -iv α,t) Complex Potential: $\Phi(\alpha,t) = \Phi(\alpha,t) + i\Psi(\alpha,t)$ Vortex Sheet Strength: $\gamma(\alpha,t)$ Curvature: κ(α,t)





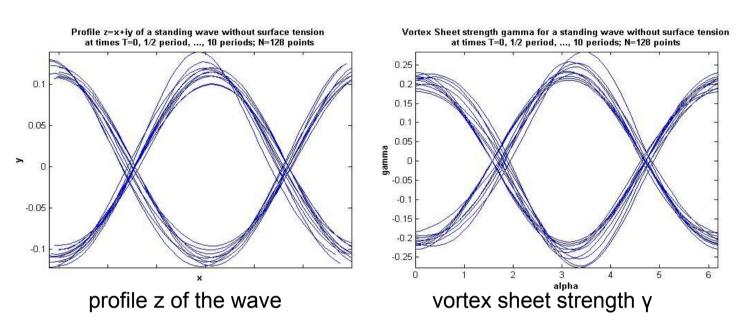


Numerics & Implementation

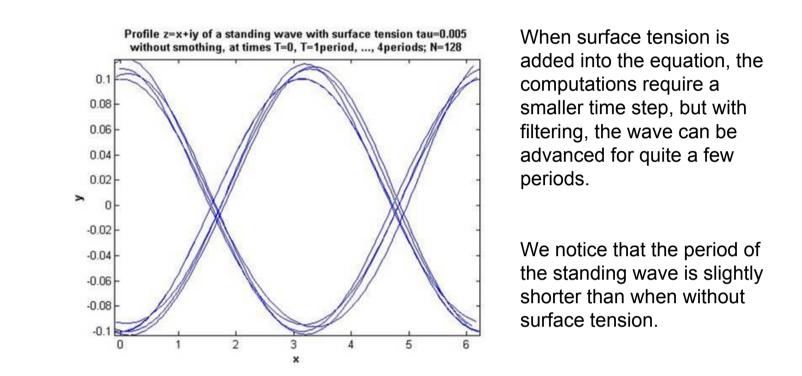
- Numerical simulations using Boundary Integral Methods are sensitive to numerical instabilities.
- A compatibility between the choice of quadrature rule for the singular integral and the discrete derivatives must be satisfied.
- For Spectral Accuracy we choose: - Pseudospectral Approximations for the Space Derivatives - Alternating Trapezoidal Rule for the Singular Integral
- Integrator for the ODE-s: 4th order Adams-Bashforth or Runge-Kutta method.
- GMRES algorithm is used to solve iteratively for γ .
- A 4th order extrapolation method in time is used to obtain a more accurate initial guess for γ before solving iteratively for it.
- Doubling of points is often needed when the wave enters the breaking regime.

Standing wave without Surface Tension

To check that algorithm works correctly, a standing wave is computed. We expect the interface position not to differ much after each period (2π) in the limit the amplitude of the wave is much smaller than the depth.



Standing wave with Surface Tension



Enlarged Wavefront for a Breaking wave T=0, to T= 3.6324; N=64

4 4.2 4.4 4.6 4.8

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Breaking wave without Surface Tension

De-aliasing Issues

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Problems that Arise

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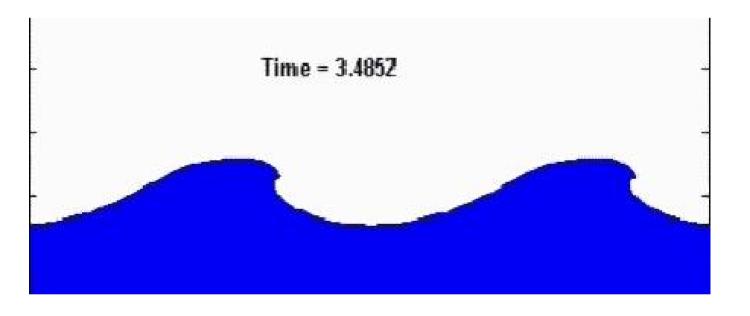
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Point Clustering

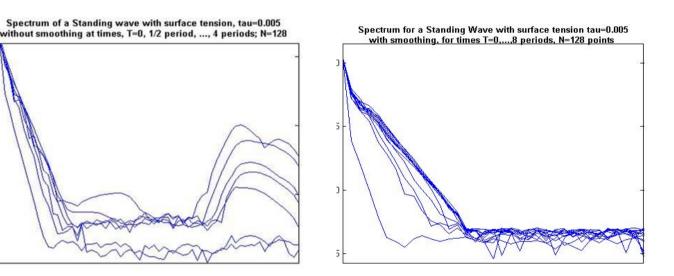
0.5

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To show that the algorithm works well even in a nonlinear regime, a breaking wave is computed well into the breaking time.



Beale, Hou, Lowengrub proved in 1996 the method is convergent provided careful de-aliasing is used for the high wave-numbers. The necessity of the filtering of high wave-numbers can be seen from the spectrum plots below:



Computations without filtering Computations with filtering

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The fix: computations in the (σ, θ) frame

$$\frac{d\sigma}{dt} = -\overline{\theta_{\alpha}U^{N}}$$
$$\frac{d\theta}{dt} = \frac{1}{\sigma}U_{\alpha}^{N} + \frac{1}{\sigma}\theta_{\alpha}(U^{T} + U^{A})$$
$$\frac{d\phi}{dt} = \frac{\tau}{\sigma}\theta_{\alpha} + \frac{1}{2}|W|^{2} + U^{A}U^{T} - g\operatorname{Im}(z)$$

Where the velocity components are: $U^{N} = -|z_{\alpha}|^{-1} \operatorname{Im}(z_{\alpha}W) \qquad U^{T} = |z_{\alpha}|^{-1} \operatorname{Re}(z_{\alpha}W)$ $U^{A} = -U^{A} + \int_{0}^{\alpha} [\theta_{\alpha}U^{N} - \overline{\theta_{\alpha}U^{N}}] d\alpha'$

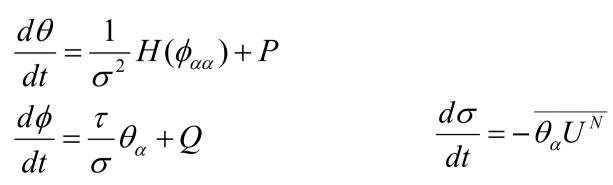
Small Scale Decomposition (S.S.D.)

The dominant terms are the curvature κ in the Bernoulli Equation and $\delta Un/\delta \alpha$ in the evolution equation for θ .

It can be shown that:

$$U^{N} = \frac{1}{2\sigma} H(\gamma) + R(\gamma) \qquad \qquad \gamma \approx 2\phi$$

Then the evolution equations are written as:



When surface tension is added, the computations are stiff.

- Solving iteratively for γ takes time as the number of iterations keeps increasing.
- Stability Constraint is of the form:

 $\Delta t < \frac{C}{\tau} (\overset{\sim}{\sigma} \Delta x)^{3/2}$ $\sigma = \min \sigma$

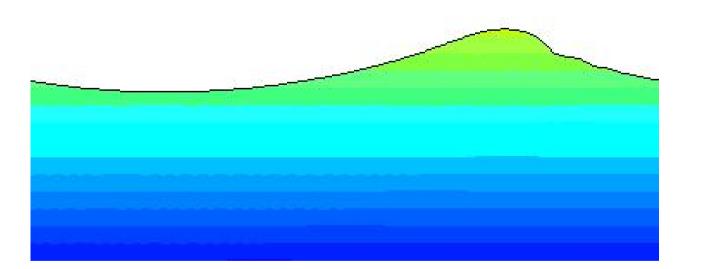
This restriction is quite severe for the time-step and, because point clustering happens in a breaking wave and σ can get very small.



Capillary Waves' Appearance

3 3.2 3.4 3.6 3.8

When surface tension is added in the computations of the breaking wave, we notice capillary waves start to appear at the tip of the breaker.



• The equations for θ and ϕ can be integrated using IMEX methods, since they decouple nicely in Fourier space and are easy to implement.

Implementation Issues

- Still need γ for the velocity W, and we solve for it iteratively, again. Extrapolation in time helps.
- GMRES is used for efficiently computing the integral equations for γ .
- Fast Multipole Methods should be used to evaluate the velocity, but this has not yet been incorporated into the algorithm.

• Need to have an initial wave profile with equally spaced points to start with.

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Benefits of Small Scale Decomposition

- Computations are not stiff, the time stepping constraint is not as severe as before.
- The points are equi-spaced, hence no point clustering occurs, if Ua is computed accordingly.
- · Less computational time is needed.
- The interface is well-resolved, even in the breaking regime.

Summary and Conclusions

- The understanding of the movement of water waves and their underlying mechanisms is important to the Mathematics/Engineering Community, but might have an impact in the Industry.
- The problem is difficult to derive and challenging to implement numerically.
- There are quite a few numerical stability issues, but computations in the equal arc-length frame help levitate some.
- The effects of the surface tension on the waves can be noticed.
- Capillary waves, resulting from gravity and surface tension effects, can be seen in the equal-arc-length computations of the breaking waves.

Future Work

- Get a fully working code for the Small Scale Decomposition computations.
- Use a higher order semi-implicit scheme.
- Computations over a finite-depth topography with different profiles, with and without surface tension, to simulate shallow water waves.
- Incorporate weak viscosity in the equations and see what happens. We expect it to dampen the effect of the capillary waves.
- Do you have any suggestions?

On the funny side, my computations have a long way to go before they catch up with things like this:



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